

Webster's Surprise

Instructions →

Telling silly stories is fun. Tell one of your own with this ad lib. Without peeking at the story on page 2, type words in the blanks below. As you type, the words will appear in your story.

- | | |
|----------------------|-------------------------------|
| 1. PLACE _____ | 6. NOUN _____ |
| 2. ADJECTIVE _____ | 7. NUMBER _____ |
| 3. PLURAL NOUN _____ | 8. SOUND ending in "ed" _____ |
| 4. BODY PART _____ | 9. BOY'S NAME _____ |
| 5. BODY PART _____ | 10. VERB ending in "ed" _____ |

- A **NOUN** is a PERSON (mom), PLACE (school), or THING (socks).
- An **ADJECTIVE** is a word like YUMMY, BRAVE, or SMART that describes a noun.
- A **VERB** is an action word like RUN, JUMP, or PLAY.

Read your story on page 2!



Webster's Surprise



“Webster!” called Clicky. “I have a surprise for you!” Webster walked into (the) _____ to see Clicky holding a _____ box. “What is it?” asked Webster. “It’s a robot dog,” said Clicky. He turned the box over and _____ fell out. Webster read the instructions: “Connect the _____ bone to the _____ bone. Make sure to use plenty of _____.” _____ hours later, he was done. The dog sat up and _____. “Hey, boy!” said Webster. “What should I call you? ‘_____’” The dog shook its head. “How about ‘Router?’” The dog _____ up and down. “Thanks, Clicky,” said Webster. “This is the best surprise ever!”



Share with Clicky!

Mail your activity to:

NCMEC-NetSmartz Workshop

Attn: Club UYN

699 Prince Street

Alexandria, VA 22314

or

E-mail a picture or scanned copy of it to:

clicky@netsmartzkids.org

Include your parent's or guardian's e-mail to be featured
in the **Hall of Fame**.